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METHOD FOR EMBEDDING AND EXTRACTING DIGITAL WATERMARK ON
LOWEST WAVELET SUBBAND

BACKGROUND OF THE INVENTION

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Field of the Invention

[0001] The present invention relates to a method for embedding and extracting a digital watermark on a lowest wavelet subband, and more particularly, to a method for embedding and extracting a digital watermark in which when a watermark is embedded on a lowest wavelet band (DC component region), the watermark is embedded depending on an embedment strength λ every position considering a human being's visual characteristic and embedment is selectively skipped to prevent screen deterioration such that robustness against an external attack is not only secured, but also a high screen quality watermarking is performed.

Description of the Related Art

[0002] Due to advent of a recent digital information age, as internet and various networks are widely spread and their related technologies such as data transmission, signal process technology and the like are developed, demand and its commercial value for various digital multimedia data such as audio, image, video and the like are increased. However, since various illegal copy and alteration become popularized

along with the increased commercial value and demand, various studies for preventing the illegal copy to protect a copyright for a digital multimedia content are performed.

[0003] As such, as an effective method for protecting the 5 digital copyright, a digital watermarking method is proposed. In the digital watermarking method, copyright information is embedded in multimedia data to the degree that a human being is difficult to perceive in visual sense, and when necessary, the copyright information can be extracted to check a 10 copyrighter or a licensor. Accordingly, the watermarking should simultaneously secure invisibility for allowing whether or not the watermark is embedded not to be easily visible, and robustness for allowing to be against an external intended transformation, compression and image 15 process, noise, etc.

[0004] However, it is difficult to secure the invisibility in a low frequency region due to a characteristic of a sensitive response of the human being's vision to a component variation of a low frequency than that of a high frequency, 20 and the robustness is generally weaken in a high frequency region.

[0005] Accordingly, in the digital watermarking method, it is an important matter that the robustness is not only provided against the external attack or noise, etc., but also 25 the screen deterioration is minimized.

[0006] On the other hand, the watermarking method using a conventional wavelet transformation generally employs a method for embedding the watermark on remaining subbands (high frequency region and intermediate frequency region) 5 excepting for an LL subband so as to secure the invisibility.

[0007] However, according to a recent appearance of a high compression technology such as JPEG2000, the conventional watermarking method has a drawback in that the robustness is weaken against the high compression, the external intended 10 attack and the like.

[0008] Accordingly, it is required to embed the watermark on the DC component region being the lowest wavelet subband, and as a result, in case the watermark is embedded on the LL subband, it is anxiously required to minimize the screen 15 deterioration to secure the invisibility.

SUMMARY OF THE INVENTION

[0009] Accordingly, the present invention is directed to a method for embedding and extracting a digital watermark on a 20 lowest wavelet subband that substantially obviates one or more problems due to limitations and disadvantages of the related art.

[0010] An object of the present invention is to provide a method for embedding and extracting a digital watermark on a 25 lowest wavelet subband, in which when the watermark is embedded on a lowest wavelet subband LL_n of a wavelet

transformation region, an adaptive embedment strength controlling method and a partial embedding-skipping method using modeling of a human being's visual characteristic are not only used to secure a robustness against an external 5 intended attack, a high compression (JPEG2000, etc.) attack, a noise and the like, but also a screen deterioration is minimized to simultaneously secure invisibility.

[0011] Additional advantages, objects, and features of the invention will be set forth in part in the description which 10 follows and in part will become apparent to those having ordinary skill in the art upon examination of the following or may be learned from practice of the invention. The objectives and other advantages of the invention may be realized and attained by the structure particularly pointed 15 out in the written description and claims hereof as well as the appended drawings.

[0012] To achieve these objects and other advantages and in accordance with the purpose of the invention, as embodied and broadly described herein, there is provided a method for 20 embedding a digital watermark on a wavelet lowest subband, the method including: setting a DC component region of a multi-stage wavelet-transformed original copy image to a watermark embedment region, and high-frequency filtering an original picture LL_n of the embedment region to generate a 25 mirror picture LL'_n from which a high frequency component is eliminated; generating index information for designating a

pixel position on which the watermark is embedded within the watermark embedment region, and a watermark sequence to be embedded; calculating an embedment strength λ for each position of the watermark embedment region considering a 5 variance degree of an original picture LL_n coefficient value; in case the watermark sequence is sequentially embedded on an embedded position designated by the index information, mutually comparing the original picture LL_n coefficient value for each embedded position with a mirror picture LL_n' 10 coefficient value, and then altering the original picture LL_n coefficient value depending on the watermark value with reference to the embedment strength λ of a corresponding position to embed the watermark; and in case the original picture LL_n coefficient value altered by watermark embedment 15 is differentiated above a predetermined value with reference to the corresponding embedment strength λ in comparison with the coefficient value before altered, skipping the watermark embedment for the position.

[0013] In another aspect of the present invention, there 20 is provided a method for embedding a digital watermark on a wavelet lowest subband, the method including: wavelet-transforming a watermark embedded image into the same level as that of the time of watermark embedment and then defining a DC component region as a watermark extracted region, and 25 performing a high-frequency filtering for an original picture LL_{nE} of the extracted region to generate a mirror picture LL_{nE}'

from which a high frequency component is eliminated; mutually comparing an original picture coefficient value with a mirror picture coefficient value at each extracted position depending on index information for designating a watermark 5 extracted position to extract a watermark sequence $W_E(i)$; receiving a key value from a user to generate a watermark sequence $W(i)$ of the time of watermark embedment; and determining a similarity between the extracted watermark sequence and the watermark sequence of the time of embedment, 10 and determining whether or not the watermark exists depending on whether or not the similarity is more than a predetermined critical value.

[0014] It is to be understood that both the foregoing general description and the following detailed description of 15 the present invention are exemplary and explanatory and are intended to provide further explanation of the invention as claimed.

BRIEF DESCRIPTION OF THE DRAWINGS

20 **[0015]** The accompanying drawings, which are included to provide a further understanding of the invention and are incorporated in and constitute a part of this application, illustrate embodiment(s) of the invention and together with the description serve to explain the principle of the 25 invention. In the drawings:

[0016] FIG. 1 is a view illustrating a procedure of embedding a watermark on a lowest wavelet subband in accordance with the present invention;

5 **[0017]** FIG. 2 is a view illustrating a size relation of a wavelet decomposition stage number and a watermark embedment DC region (LL subband);

[0018] FIG. 3 is a block diagram illustrating a watermark embedding device in accordance with the present invention;

10 **[0019]** FIG. 4 is a flow chart illustrating a processing procedure in a watermark embedding device of FIG. 3;

[0020] FIG. 5 is a view illustrating an algorithm processed in a watermark embedding part in accordance with the present invention; and

15 **[0021]** FIG. 6 is a block diagram illustrating a watermark extracting device in accordance with the present invention.

DETAILED DESCRIPTION OF THE INVENTION

[0022] Reference will now be made in detail to the preferred embodiments of the present invention, examples of 20 which are illustrated in the accompanying drawings. Wherever possible, the same reference numbers will be used throughout the drawings to refer to the same or like parts.

[0023] FIG. 1 is a view illustrating a procedure of embedding a watermark on a lowest wavelet subband (DC region) 25 in accordance with the present invention.

[0024] Referring to FIG. 1, in the present invention, firstly an original copy image 110 is wavelet-decomposed as many as a desired n-level, and then the watermark is embedded on the DC region being the obtained lowest subband LL_n . (S101)

5 **[0025]** In other words, the present invention can secure robustness against a high-compression external attack such as JPEG-2000 since the watermark is embedded on the lowest subband as described above. Further, in order to minimize a screen deterioration caused by embedding the watermark on the 10 DC region as described above, the present invention controls an embedment strength on every embedded position or executes a selective embedding-skipping.

15 **[0026]** Accordingly, a size of the DC region should be appropriately set considering a watermark sequence length and embedment strength, a screen deterioration degree, the robustness against the external attack, and the like, and is determined by a wavelet transformation stage number.

20 **[0027]** FIG. 2 is a view illustrating a size relation of the DC region and a wavelet stage number following wavelet decomposition.

[0028] As illustrated, in case a $M \times N$ sized original copy image is wavelet-decomposed into an n-level, the DC region is sized in $\frac{M}{2^n} \times \frac{N}{2^n}$.

25 **[0029]** As described above, if the original copy image 110 is decomposed into an appropriate n-level depending on the

watermark sequence length and the like to determine the size of the DC region, the watermark embedding device 300 embeds the watermark on the LL_n subband being the DC region, and then outputs an LL_{nE} being the DC region after embedment.

5 **[0030]** At this time, the watermark embedding device 300 determines a watermark data sequence and an embedded position of each watermark according to Key 1 and Key 2 values inputted by a user, and uses a method for controlling the embedment strength depending on each position and a method
10 for embedding-skipping on an excessive screen deterioration position (this will be in detail described below with reference to FIGs. 3 to 5) to alter each wavelet coefficient value of the LL_n subband according to the watermark value.

15 **[0031]** Further, if the watermark-embedded DC region (LL_{nE} subband) is obtained from the watermark embedding device 300, the obtained DC region is composed with remaining high frequency regions (LH, HL, HH regions) and then is totally inverse-wavelet-transformed into the same n-level such that a watermark-embedded high screen quality image 120 is obtained.

20 (S102)

15 **[0032]** On the other hand, FIG. 3 is a block diagram illustrating the watermark embedding device 300, and FIG. 4 is a flow chart illustrating a processing procedure in the watermark embedding device.

25 **[0033]** Referring to FIG. 3, the watermark embedding device 300 includes a Wiener filter 310, a watermark embedding part

320, an index information generating part 340, and a watermark generating part 330. A unit for the above-described wavelet transformation (setting the embedment region) and wavelet inverse transformation can be also one of structural 5 elements of the watermark embedding device 300.

[0034] The Wiener filter 310 being a high frequency eliminating filter eliminates a high frequency component from the LL_n subband being the watermark embedment region to output an LL_n' subband. This is to allow an LL_n coefficient value and 10 its LL_n' coefficient value to be mutually compared with each other on each of the embedded positions to check a high frequency dependency and appropriately alter the LL_n coefficient value according to the high frequency dependency and the watermark value such that screen degradation caused 15 by the watermark embedment is minimized and the robustness is secured against the external attack.

[0035] Those having ordinary skill in the art can substitute the Wiener filter 310 with other high-frequency eliminating filters for enabling the high frequency component 20 to be easily eliminated from the wavelet LL_n subband, for another embodiment.

[0036] The watermark generating part 330 generates a watermark data sequence $W(i)$ depending on the Key 1 value selected by the user to be provided for the watermark 25 embedding part 320. The watermark data sequence is randomly

determined according to the Key 1 value as a random sequence of '1' and '-1'.

[0037] The index information generating part 340 generates index information $idx(i)$ according to the Key 2 value 5 arbitrarily inputted by the user to inform the watermark embedding part 320 of information on position on which the watermark is embedded within the LL_n subband. The index information is a random sequence determined depending on the Key 2 value, and is comprised of a binary sequence of '0' and 10 '1'. The sequence length is generated in the same size of the LL_n subband, and the watermark is embedded on a position corresponding to '1'.

[0038] The watermark embedding part 320 respectively receives the index information $idx(i)$ and the watermark data 15 sequence $W(i)$, and the LL_n subband coefficient value and its high-frequency-filtered LL_n' coefficient value, and then calculates the embedment strength every position, and mutually compares the LL_n coefficient value with the LL_n' coefficient value for each embedded position depending on the 20 index information to check whether or not a difference of the coefficient values exceeds the embedment strength of a corresponding position and how much degree the LL_n coefficient value is altered. According to a checking result, the LL_n coefficient value is altered or maintained to embed the 25 watermark.

[0039] On the other hand, referring to FIG. 4, in the watermark embedding procedure, firstly, the embedment strength λ is calculated for each position of an initially inputted LL_n subband (Hereinafter, referred to as " O_{LL_n} " 5 representing an original LL_n subband after n-level wavelet transformation that is not Wiener-filtered). (S401)

[0040] The embedment strength λ is a value for allowing the difference of the LL_n coefficient value and its filtered LL_n' coefficient value to be maintained above a certain 10 interval. Since the LL_n coefficient value can be transformed due the external attack, the two coefficient values need to be maintained at an enough interval so as to have the robustness against the external attack and exactly extract the watermark. However, in case an interval between the 15 coefficient values is excessively large, since the screen degradation can be heavily generated, the embedment strength should be set to be an appropriate value every position.

[0041] In order to achieve this, in a preferred embodiment of the present invention, a watermark embedment strength λ 20 and a noise visibility function (NVF) are respectively calculated for each position (i, j) of the O_{LL_n} subband according to the following Equations (1) and (2).

$$\text{[0042]} \quad NVF(i, j) = \frac{\sigma_{\max}^2}{\sigma_{\max}^2 + \theta \sigma^2(i, j)} \quad \dots \quad (1)$$

$$[0043] \quad \lambda(i, j) = S_e \bullet (1 - NVF(i, j)) + S_f \bullet NVF(i, j) \quad \dots \quad (2)$$

[0044] Herein, $\sigma^2(i, j)$ represents a local variance value for a peripheral region (for example, a 5x5 region) centering 5 on the position (i, j) , and σ^2_{\max} represents a maximum local variance value in the O_{LL_n} region, and S_e and S_f respectively represent embedment-strength controlling values previously determined for an edge region and a flat region of the image. Preferably, $S_e = 15$, $S_f = 5$ and $\Theta = 150$ values are set, but 10 controlling can be appropriately made according to a request of the robustness and the invisibility.

[0045] As such, since the present invention appropriately sets the embedment strength using the variance value of the embedded position and the control values of the edge region 15 and the flat region, etc., the robustness can be maintained against the external attack while the screen degradation caused by the watermark embedment can be minimized.

[0046] If the embedment strength is calculated for each position of the LL_n subband, the Key 1 and Key 2 values are 20 inputted from the user (S402). After the LL_n subband is filtered to generate the LL_n' subband (S403), the LL_n coefficient value and the LL_n' coefficient value are mutually compared with each other for each embedded position while the watermark is embedded using the embedment strength (S404).

[0047] More detailed algorithm and flow chart for the watermark embedding procedure are proposed by the following Equation (3) and FIG. 5.

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5  [0048] for i = 1:wm_length
    if (w(i) == + 1)
        if (LLn(i) < LLn(i) + λ(i))
            New LLn(i) = LLn(i) + λ(i)
        end
    10 else if (w(i) == -1)
        if (LLn(i) > LLn(i) - λ(i)) ..... (3)
            New LLn(i) = LLn(i) - λ(i)
        end
    15 else if (||O_LLn(i) - LLn(i)|| > 3λ(i))
        New LLn(i) = O_LLn(i)
    end
end
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[0049] Referring to the Equation (3) and FIG. 5, firstly, 20 the embedment sequence *i* is initially set to '1' (S501), the LL_n coefficient value is altered for a first watermark embedded position to embed the watermark, and the embedment sequence *i* is increased by 1 while the coefficient value LL_n(i) is sequentially altered for a total watermark sequence.

[0050] At this time, in case the watermark value W(i) for 25 a corresponding embedded position *i* is '1', the LL_n coefficient value LL_n(i) is compared with the value LL_{n'}(i)+λ(i) obtained by adding the embedment strength to the LL_{n'} coefficient value (S502). As a comparative result, if the 30 LL_n(i) coefficient value is more than the LL_{n'}(i)+λ(i) value,

the $LL_n(i)$ coefficient value is maintained as it is, in case the $LL_n(i)$ coefficient value is less than the $LL_n'(i)+\lambda(i)$ value, the $LL_n(i)$ coefficient value is substituted for the $LL_n'(i)+\lambda(i)$ value to be maintained to be at an enough 5 interval (above $\lambda(i)$) between the coefficient values (S503).

[0051] Herein, in comparison with the embedment strength $\lambda(i,j)$ being a matrix expression for the position (i,j) , the embedment strength $\lambda(i)$ is an expression as the data sequence therefor.

10 **[0052]** To the contrary, in case the watermark value $W(i)$ for the corresponding embedded position (i) is ' -1 ', the LL_n coefficient value $LL_n(i)$ is compared with a value $LL_n'(i)-\lambda(i)$ obtained by subtracting the embedment strength from the LL_n' coefficient value (S504). As a comparative result, if the 15 $LL_n(i)$ coefficient value is less than the $LL_n'(i)-\lambda(i)$ value, the $LL_n(i)$ coefficient value is maintained as it is, and if the $LL_n(i)$ coefficient value is more than the $LL_n'(i)-\lambda(i)$ value, the $LL_n(i)$ coefficient value is substituted for the $LL_n'(i)-\lambda(i)$ value such that the enough interval between the 20 coefficient values is maintained (S505).

[0053] Further, after the $LL_n(i)$ coefficient value is altered depending on the ' 1 ' or ' -1 ' watermark value as described above, in case the difference between the altered coefficient value and the initial $O_{LL_n}(i)$ coefficient value 25 of a corresponding position is more than three times ($3\lambda(i)$) of the embedment strength, since the watermark embedment

represents that the screen degradation is increased, the initial $O_{LL_n}(i)$ coefficient value is maintained for the corresponding position, that is, the watermark embedment is skipped to thereby prevent the screen degradation (S506 to 5 S509).

[0054] The above watermark embedding-skipping can cause a little error at the time of extracting the watermark $W(i)$, however, since the watermark embedding-skipping is merely a minority among a total embedment sequence, it can be 10 determined by a similarity determination in an extraction procedure to be the same watermark.

[0055] In the present invention, after i is sequentially increased as described above while the watermark sequence $W(i)$ is embedded one time for each embedded position (S510), 15 this procedure is repetitively performed at predetermined times to repetitively embed the watermark sequence (S405).

[0056] In other words, the altered LL_n coefficient value obtained by embedding the watermark sequence one time is again fed back to the Wiener filter 310 to obtain the LL_n' 20 coefficient value, and the watermark sequence is repetitively embedded according to the steps S501 to S502 every embedded position to output the watermarked DC region (LL_{nE}) (S406).

[0057] There is a characteristic in which as embedment times is increasingly repeated, the robustness is generally 25 increased, but the screen quality is deteriorated. In other words, as the repetitive times is increased, the interval

between the outputted $LL_{nE}(i)$ coefficient value and the initial O_{LL_n} coefficient value is gradually increased and saturated at above predetermined times to be maintained at the predetermined interval.

5 **[0058]** Accordingly, those having ordinary skill in the art need to set appropriate repetitive times considering a desired robustness and screen degradation, and in the preferred embodiment of the present invention, the repetitive embedment is executed about 10 times that does not almost 10 cause the $LL_{nE}(i)$ coefficient value to alter due to the repetitive times.

[0059] FIG. 6 is a block diagram illustrating a watermark extracting device 600 in accordance with the present invention.

15 **[0060]** Describing the watermark extracting procedure according with the present invention with reference to FIG. 6, firstly, the image having the watermark embedded therein is wavelet-decomposed into the same n-level as that of the time of embedment to extract the LL_{nE} subband being the lowest 20 subband.

[0061] Additionally, the LL_{nE}' coefficient value is obtained by eliminating the high frequency component from the LL_{nE} subband through the Wiener filter 610, and the coefficient value of the LL_{nE} subband and the LL_{nE} coefficient 25 value are inputted to the watermark extracting part 620.

5 [0062] Further, the index information generating part 630 generates the index information $idx(i)$ depending on the Key 2 value inputted by the user to inform the watermark extracting part 620 of the watermark extracted position within the LL_{nE} subband.

10 [0063] Accordingly, the watermark extracting part 620 mutually compares the $LL_{nE}(i)$ coefficient value with the $LL'_{nE}(i)$ coefficient value for each extracted position to extract the embedded watermark sequence $W_E(i)$ according to the following equation (4).

$$[0064] \quad W_E(i) = -1, \text{ if } LL_{nE} < LL'_{nE} \quad \dots \quad (4)$$

$$W_E(i) = +1, \text{ otherwise}$$

15 [0065] In other words, in case the $LL_{nE}(i)$ coefficient value is less than the $LL'_{nE}(i)$ coefficient value, the watermark '-1' is extracted, and in the contrary case, the watermark '+1' is extracted.

20 [0066] Further, the watermark generating part 650 generates the watermark sequence $W(i)$ of the time of embedment according to the Key 1 value inputted by the user to transmit the generated watermark sequence $W(i)$ to a watermark comparing part 640.

25 [0067] Accordingly, the watermark comparing part 640 determines a similarity between two watermark data sequences by a correlation value operation between the extracted

watermark sequence $W_E(i)$ and the originally embedded watermark sequence $W(i)$, and if the similarity is more than a critical value, it is determined that the watermark exists.

[0068] As described above, the embedding and extracting 5 method of digital watermark on the lowest wavelet subband can solve a trade-off drawback between the robustness of the low frequency subband watermarking and the screen degradation and can usefully be used in the correlation-based watermarking method, by providing the algorithm in which a high quality 10 screen can be maintained in the low frequency subband providing the robustness while the watermark can be embedded.

[0069] It will be apparent to those skilled in the art that various modifications and variations can be made in the present invention. Thus, it is intended that the present 15 invention covers the modifications and variations of this invention provided they come within the scope of the appended claims and their equivalents.